

Esport

Computing & Esport

Campus: Dearne Valley College

Code: DFECD001A

About This Course

Esport is one of the fastest growing participation sports in the world. Esport is a fusion of gaming, business, events, health and wellbeing subjects brought together under one roof.

Our Level 1, 2 and 3 courses are a brilliant blend of Computing, Business Studies and Sports, so you're equipped with the best chance for your dream career in the rapidly expanding Esport sector.

Esport allows you to express your passion for gaming and apply it to a multitude of roles within this developing and exciting industry.

Our programmes encourage you to develop skills in gaming and equip you with the skills for success across a whole range of supporting roles within the sector. Completing our Level 3 Access course also opens the door to exciting degree level studies at UCR. Core units of study at all levels include: Introduction to Esport, Esport Skills, Strategy and Analysis, Enterprise & Entrepreneurship in Esport, Health, Wellbeing & Fitness, Live Streaming, Branding, Social Media, Shoutcasting, Esport and Coaching.

What Will I Study?

Study Programmes

Level 1 – Transition Programme – Esport

College induction

Assertiveness & Decision Making

Healthy Living

Group & Team work

Health & Safety in Practical Environment

Improve Own Learning

Personal Development

Communication for Esports

Enterprise for Esports

Using the Internet

Website software

Level 2 – Esport
Introduction to Esport
Establishing an Esport Organisation
Plan for an Esport Event
Establishing an Esport Enterprise
Streaming for Esports
Positive Health and Wellbeing in Esport

Level 3 – Esport – Year 1
Introduction to Esports
Ethical and Current Issues in Esports
Enterprise and Entrepreneurship in the Esports Industry
Games Design
Esports Skills, Strategies and Analysis
Health, Wellbeing and Fitness for Esports Players
Nutrition for Esports Performance

Level 3 – Esport – Year 2
Live-streamed Broadcasting
Shoutcasting
Esports Events
Customer Immersion Experiences
Esports Coaching
Business Applications of Esports in Social Media
Psychology for Esports Performance
Corporate Social Responsibility in Sport

Why Study Here?

Dearne Valley College invested heavily in new Esport facilities in order to give you the experience you deserve at College. Our high spec machines can run the most demanding of Esport experiences. This coupled with our retro console area, our motivational learning spaces and access to our gym and wellbeing facilities makes Dearne Valley College an excellent choice to pursue a career in this fast moving industry.

Entry Requirements

Four GCSEs at grade 3 or above including English and Maths. However, should you not obtain the necessary grades in one of Maths or English then you may still be accepted if you have other GCSEs at grade 3 and above and are willing to resit. Learners with BTEC qualifications at level 1 and 2 in other subject areas will be considered on their individual merits.

How To Apply

You can apply using our online application form and clicking the **Apply Now** button at the top of this page.

For more information support with your enquiry or application please contact Student Services by emailing learn@dearne-coll.ac.uk [mailto:learn@dearne-coll.ac.uk] or by calling **01709 513355**.

What Courses Can I Progress Onto?

BTEC Level 3 Extended Diploma in Esport or other programmes across the spectrum of the Digital & Creative Industries Sector

Tuition Fees

16-18 year olds do not need to pay course fees

Those aged 19 or over may not need to pay fees depending on their circumstances. Find out if you qualify here.

If you need further advice or guidance please contact the Enquiries Team on 01709 513355.

Additional Information

You will study GCSE maths and English as part of your programme of study if you haven't achieved a grade 4 or above and you are aged 16-18. You will also be required to purchase a uniform as part of your programme further details can be obtained at interview.

PLEASE NOTE

We make every effort to ensure information within our online course directory is accurate and a true representation of the courses we are offering in 2022-23 or 2023-24. However, we do reserve the right to make changes if necessary.

Last updated: 26th July 2024